



Regulations for the Swiss Zuoz Junior Cricket Tournament 2014

All teams need to provide a scorer and umpire for each match. The umpires are responsible for the toss being made 15 minutes before a match begins so that teams are ready to start punctually.

1. Laws

The Laws of Cricket 2000 Code 2nd Edition – 2003 shall apply except when varied below:

Teams shall consist of 8 players each. None of the 8 players are allowed to be overage unless with permission of the tournament organisers. **Overage players and players borrowed on the day will bat last in each innings and will be restricted to bowling two overs.** (Note that this does not apply to players borrowed for the duration of the tournament by advance arrangement, e.g. Gingsins players playing with Basel Nightfuries in the U11 competition).

In the event of a player sustaining an injury, or is taken ill, then a substitute may bat, bowl and field. All batsmen and wicketkeepers in all competitions are required to wear protective equipment.

For Under 11s the pitch length shall be 20 yards.

Length of the matches:

In the Under 11 matches each innings shall consist of 16 overs.

In the Under 13 and Under 15 matches each innings shall consist of 18 overs.

Bowling:

All overs may be bowled from the same wicket. The wicket-keeper may also bowl.

In the Under 11 matches not more than three overs are to be bowled by any individual.

In the Under 13 and Under 15 matches not more than four overs are to be bowled by any individual.

Each innings must be completed within 50 minutes, with a maximum of a five-minute interval between innings. If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, the innings of the team batting second will be limited to the same number of overs bowled by it at the end of the scheduled time for cessation of the first session. The Tournament Director may adjust this if he is of the opinion that events beyond the control of the team bowling first prevented them from bowling the required number of overs within the scheduled time. This decision will be made after consultation with the umpires.

If the team fielding second do not complete the required number of overs within the scheduled time, play will continue until the requisite number of overs has been completed or a result achieved. The penalty for this slow over rate will be the deduction of runs from the offending team. The size of this penalty will be decided by the Tournament Director **but as a guide, 6 runs per over delayed will be used.**

A new ball will be used for each match. For Under 11s and Under 13s the ball shall weigh 4.75 ounces.

Batting:

In the Under 15 matches, when a batsman reaches a total of **30** he/she shall retire, but may return to the crease in the event of his/her side being dismissed within the 18 overs.

In the Under 13 matches, when a batsman reaches a total of **25** he/she shall retire, but may return to the crease in the event of his/her side being dismissed within the 18 overs.

In the Under 11 matches, when a batsman reaches a total of **20** he/she shall retire, but may return to the crease in the event of his/her side being dismissed within the 16 overs.

Retired batsmen must return in the order of their retirement and take the place of dismissed or retiring batsman. If, on resumption, the batsman scores a further maximum total, he/she will, once again, retire before resuming again in sequence.

The final two batsmen may continue batting until the final wicket falls or the innings is completed.

No batsman is allowed to retire voluntarily unless through injury or illness.

A No-ball shall be called if the ball rises and passes or would have passed above shoulder height of the

batsman standing upright at the crease.

In addition, a No-Ball shall be called if the ball bounces more than twice, rolls along the ground before the popping crease, or if a full toss is bowled above waist height [of the batsman standing upright at the crease](#).

Wide Ball - Judging a Wide. Umpires are instructed to apply a consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket, especially on the Leg side. In general a ball down the leg side outside the batter's stance is a wide.

Umpires should try to be consistent:

- in their own interpretation
- with the interpretation of their colleagues
- with the interpretation adopted throughout the whole tournament.

2. Methods of Dismissal

The normal methods of dismissal contained in the Laws of Cricket 2000 Code 2nd Edition 2003 shall apply.

3. No Ball

The penalty for a No-Ball shall be 2 extras, and these are added to any additional runs that the batsmen score.

There will **not** normally be an extra ball to compensate for any No-Ball bowled. However, an extra delivery will be allowed in the final two overs for any No-Ball delivered during these overs. These extra deliveries will be in addition to the 2 runs referred to above.

4. Wide

The penalty for a Wide Ball shall be 2 extras, credited as Wides.

There will **not** normally be an extra ball to compensate for any Wide bowled. However, an extra delivery will be allowed in the final two overs for any Wide delivered during these overs. These extra deliveries will be in addition to the 2 runs referred to above.

5. Results

The following points shall be awarded:

2 points for a win

1 point for a tie

Note: The team which has the highest aggregate of points gained at the end of the matches shall be the winner.

In the event of teams finishing level on points, the result of the match played between those two teams will decide the winner.

If it is still not possible to determine the winner(s) then the result will be decided by the net run rate:

Net Run Rate = Runs scored x Wickets taken / Runs conceded x Wickets lost

**The Under 11 teams will play one match against each of the other five teams.
[The tournament director is tbc](#)**

**The Under 13 teams will play one match against each of the other five teams.
[The tournament director is tbc](#)**

**The Under 15 teams will play two matches against each of the other five teams.
[John Millar is the tournament director](#)**

The tournament directors are responsible for the match plans, the match balls and score sheets (which must be returned to them immediately after each match by the umpires/ scorers), any disputes, the awarding of points for the matches, and the awards at the end of the tournament for the:

[Best Batter](#)

[Best Bowler](#)

[Best Fielder/Wicketkeeper](#)

A trophy will be awarded to the winning team.